# Optimal Edge Deletions for Signed Graph Balancing 

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## Outline

(1) Introduction
(2) Data reduction
(3) Fixed-parameter algorithm
(4) Experiments

## Balanced graphs

## Definition

A graph with edges labeled by $=$ or $\neq$ (signed graph) is balanced if the vertices can be colored with two colors such that the relation on each edge holds.


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## Corollary

Bipartite graphs are graphs that contain no cycle of odd length.

## Balanced Subgraph



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## Definition (Balanced Subgraph)

Input: A graph with edges labeled by $=$ or $\neq$.
Task: Find a minimum set of edges to delete such that the graph becomes balanced.

## Applications of Balanced Subgraph

- "Monotone subsystems" in biological networks [DasGupta et al., WEA 2006]
- Balance in social networks [Harary, Mich. Math. J. 1953]
- Portfolio risk analysis [Harary et al., IMA J. Manag. Math. 2002]
- Minimum energy state of magnetic materials (spin glasses) [Kasteleyn, J. Math. Phys. 1963]
- Stability of fullerenes
[DošLić\&VIkičević, Discr. Appl. Math. 2007]
- Integrated circuit design
[Chiang et al., IEEE Trans. CAD of IC\&Sys. 2007]


## Balanced Subgraph: known results

- Balanced Subgraph is NP-hard, since it is a generalization of Max-Cut (Max-Cut is the special case where all edges are $\neq$ )
- A solution that keeps at least $87.8 \%$ of the edges can be found in polynomial time [DasGupta et al., WEA 2006]
- A solution that deletes at most $c$ times the edges that need to be deleted can probably not be found in polynomial time [Кнот, STOC 2002]


## Graph structure

## Idea

Exploit the structure of the relevant networks


## Data reduction

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Replace the instance by a simpler, equivalent one.

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## Example

Delete all degree-1 vertices.

## Separator-based data reduction



## Data reduction scheme

Data reduction scheme

- Find separator $S$ that cuts off small component $C$
- For each of the (up to symmetry) $2^{|S|-1}$ colorings of $S$, determine the size of an optimal solution for $G[S \cup C]$
- Replace in $G$ the subgraph $G[S \cup C]$ by an equivalent smaller gadget


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Subsumes all 8 data reduction rules given by [Wernicke, 2003] for Edge Bipartization

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- Separators of size 0 and 1 can be found in linear time by depth-first search [Gabow, IPL 2000]
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- How to construct gadgets that behave equivalently to $S \cup C$ ?


## Gadget construction

## Idea

Use atomic gadgets and describe their effect by cost vectors.

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## Theorem

With 10 atomic gadgets, we can emulate the behavior of any component behind a 3-vertex cut.

## Gadget construction

## Example




| 1 | 1 | 2 | 2 |
| :--- | :--- | :--- | :--- |
| 0 | 0 | 1 | 1 |
| 0 | 0 | 0 | 0 |

$$
\begin{aligned}
& -(1,1,1,1) \\
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\end{aligned}
$$

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- In our implementation: simple branch \& bound
- Sometimes this is a bottleneck!


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## Theorem <br> All separators with $|S|=2$ and $|C| \geq 1$ and and all separators with $|S|=3$ and $|C| \geq 2$ are subject to data reduction.

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- 4-cuts: 2948 atomic gadgets (heuristically found)


## Reduction. . . and then?



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After data reduction, a hard "core" remains.

## Fixed-parameter tractability

## Idea

Exploit the fact that biological networks are close to being balanced (i.e., the number $k$ of edges that need to be deleted to make them balanced is small).

## Fixed-parameter tractability

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A heuristic speedup trick can give large speedups over this worst-case running time.

## Experimental results

|  |  |  | Approximation |  |  |  |  | Exact alg. |  |
| :--- | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | :---: |
| Data set | $n$ | $m$ | $k \geq$ | $k \leq$ | $t[\mathrm{~min}]$ |  | $k$ | $t$ [min] |  |
| EGFR | 330 | 855 | 196 | 219 | 7 |  | 210 | 108 |  |
| Yeast | 690 | 1082 | 0 | 43 | 77 | 41 | 1 |  |  |
| Macr. | 678 | 1582 | 218 | 383 | 44 | 374 | 1 |  |  |

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- Yeast is not solvable without reducing 4-cuts
- A real-world network with 688 vertices and 2208 edges could not be solved


## Outlook

- Directed case of Balanced Subgraph
- Problem: Characterization by two-coloring holds only for strongly connected graphs
- The data reduction scheme is applicable to all graph problems where a coloring or a subset of the vertices is sought. For example:
- Vertex Cover
- Dominating Set
- 3-Coloring
- Feedback Vertex Set

